Evolutionary Computation for Dynamic Multiobjective Optimization

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Presenters





Shengxiang Yang:

- Since 2012, Professor in Computational Intelligence (CI) at De Montfort University (DMU), UK
- Since 2013, Director of Centre for Computational Intelligence (CCI), DMU, UK
- Research areas: Computational Intelligence (esp. Evolutionary computation (EC)), dynamic optimisation and/or multi-objective optimisation, and real-world applications
- ➢ Over 230 publications and £2M funding for research
- AE/Editorial Board Member for 8 journals (IEEE Trans Cybern, Evol Comput, Inform Sci, Neurocomputing, and Soft Comput)
- ➢ Chair for 2 IEEE CIS Task Forces (ECiDUE and INS)
- Shouyong Jiang:
 - PhD (2013-2017), De Montfort University, UK
 - ➢ Now, postdoc research associate at Newcastle University, UK
 - Research interests: EC for dynamic and/or multi-objective optimisation problems

Centre for Computational Intelligence

• CCI (<u>www.cci.dmu.ac.uk</u>):



- Mission: Developing fundamental theoretical and practical solutions to real-world problems using a variety of CI paradigms
- Members: 16 staff, several research fellows, 30+ PhDs, visiting researchers
- > Themes: EC, fuzzy logic, neural networks, data mining, robotics, game ...
- Funding:
 - Research Councils/Charities: EPSRC, EU FP7 & Horizon 2020, Royal Academy of Engineering, Royal Society, Innovate UK, KTP, Innovation Fellowships, Nuffield Trust, etc.
 - Government: Leicester City Council, DTI
 - ➢ Industries: Lachesis, EMDA, RSSB, Network Rail, etc.
- Collaborations:
 - ➢ Universities: UK, USA, Spain, and China
 - Industries and local governments
- Teaching/Training:
 - > DTP-IS: University Doctor Training Programme in Intelligent Systems
 - MSc Intelligent Systems, MSc Intelligent Systems & Robotics
 - BSc Artificial Intelligence with Robotics
- YouTube page: <u>http://www.youtube.com/thecci</u>

Outline of the Talk

- Part I: Fundamentals
 - Basic Concepts of evolutionary computation (EC)
 - EC for dynamic multiobjective optimization problems (DMOPs): Concept & Motivation
 - Classification, Benchmarks and Test Problems
 - Performance Measures
- Part II: Approaches, Case Studies, Issues and Future Work
 - EC-based Approaches for DMOPs
 - Case Studies
 - > Relevant Issues
 - Future Work

What Is Evolutionary Computation (EC)?

EC uses mechanisms inspired by

- Biological evolution (e.g., survival of fittest and genetics) or
- **Biological behaviour** (e.g., ant foraging, bird flocking, animal herding, bacterial growth, fish schooling....)



Recombinant Chromoson

What Is Evolutionary Computation (EC)?

- EC encapsulates a class of stochastic optimization algorithms, dubbed Evolutionary Algorithms (EAs)
- An EA is an optimisation algorithm that is
 - Generic: a black-box tool for many problems
 - Population-based: evolves a population of candidate solutions
 - Stochastic: uses probabilistic rules
 - Bio-inspired: uses principles inspired from biological evolution or biological behaviour



Design and Framework of an EA

- Given a problem to solve, two key things to consider:
 - Representation of solution into individual
 - Binary string, real numbers, or permutation of integers,
 - Evaluation or fitness function
- Framework of an EA:
 - Initialization of population
 - Evolve the population
 - Selection of parents
 - Variation operators (recombination, mutation)
 - Selection of offspring into next generation
 - Termination condition: e.g., a given number of generations



EC Applications

• Advantages of EAs:

- Multiple solutions in a single run
- > No strict requirements to problems
- \succ Easy to use

Widely used for optimisation and search problems

- Financial and economical systems
- Transportation and logistics systems
- Industry engineering
- > Automatic programming, art and music design

▶

EC for Optimization Problems

• Traditionally, research on EC has focused on static problems:

- Single, multiple, and many objectives
- > Aim to find the optimum *quickly* and *precisely*



- But, many real-world problems are dynamic optimization problems, where changes occur over time
 - > In transport networks, travel time between nodes may change
 - > In logistics, customer demands may change

What Are DMOPs?

• In general terms, "optimization problems that involve multiple conflicting objectives and change over time" are called dynamic or time-dependent multiobjective problems:

$$F = \left(f_1(x, \varphi, t), f_2(x, \varphi, t), \cdots, f_M(x, \varphi, t)\right)^T$$

- X: decision variables;
- φ : parameter;
- t : time

• DMOPs: a special class of dynamic problems that are solved by an algorithm as time precedes.

Why Are DMOPs Challenging?

- For DMOPs, Pareto fronts (PFs) and/or Pareto sets (PSs) may change over time
 - Challenge 1: need to track the moving PF/PS over time
 - Challenge 2: need to re-spread non-dominated solutions



- DMOPs challenge traditional EAs
 - ➤ Limited time to respond to environmental changes.
 - > Once converged, hard to escape from an outdated PF/PS.
 - > Very likely to lose diversity after a changes.

Why EC for DMOPs?

- Many real-life problems are DMOPs
 - > Desirable to present a set of diverse solutions to decision makers over time
- EAs, once properly modified/enhanced, are good choice
 - > Inspired by biological evolution/behaviour, always in dynamic environments
 - > Able to provide multiple solutions at any time
 - > Intrinsically, should be fine to deal with DMOPs
- Research on EC for DMOPs rises recently

DMOPs Are Getting Popular

- Web of Science:
 - TS=((dynamic OR time-varying OR time-dependent OR non-stationary) AND multiobjective AND optimization)



publication by year

citation by year

Classification of DMOPs

• Cause-based rules (*Tantar et al. 2011*):

- Case 1: the decision variables change over time
- Case 2: the objective functions change over time
- Case 3: the current values of decision variables or objective functions depend on their previous values
- Case 4: parts of or the entire environments change over time
- Effect-based rules (*Farina et al. 2004*):
 - ➤ Type I: PS changes, PF remains unchanged
 - ➤ Type II: Both PS and PF change
 - > Type III: PF changes, PS remains unchanged
 - Type IV: Both PS and PF remain unchanged, although objective functions, constraints, etc., change over time
 - Mixed Type (Jiang & Yang 2017a): All of the above four types of change can be present, either randomly or in turn

Benchmarking

- Two ideas based on classification rules:
 - Change basic static MOPs to obtain different dynamic effects
 - Introduce novel dynamics that change optimization problems over time
- Real space:
 - Change objective functions with some time-varying factors
 - Dynamically change constraints or the search space
- Combinatorial space:
 - Change decision variables: item weights/profits in multi-objective knapsack problems
 - Add/delete decision variables: nodes added/deleted in network routing problems

Jin-Sendhoff's Framework (2004)

- Main idea: Aggregating several objective functions with timevarying weights
- For example, a tri-objective minimization problem can be easily transformed into a bi-objective dynamic problem with time-dependent weighted aggregation of any two objectives.



This framework does not provide well-defined test problems

FDA Test Suite by Farina et al. (2004)

- 3 ZDT (2-objective) based & 2 DTLZ based (3-objective) problems
 FDA problems based on ZDT
 - > Problem definition: $\min F = (f_1(x,t), g(x,t)h(x, f_1(x,t), g(x,t), t))^T$
 - > Scenario 1: time-varying $g(x,t) = 1 + \sum_{i=1}^{\infty} (x_i G(t))^2$
 - Scenario 2: time-varying $h(x, f_1, g, t) = 1 \left(\frac{f_1}{g}\right)^{(H(t) + \sum (x_i H(t))^2)^{-1}}$
 - Scenario 3: time-varying $f_1(x,t) = \sum x_i^{F(t)}, \quad \widetilde{F(t)} > 0$
 - Scenario 4: change g, h, and f1 functions simultaneously
- FDA problems based on DTLZ > Problem definition: Min. $f_1(\mathbf{x}) = (1 + g(\mathbf{x}_M)) \cos(\frac{x_1\pi}{2}) \cdots \cos(\frac{x_{M-1}\pi}{2})$ Min. $f_2(\mathbf{x}) = (1 + g(\mathbf{x}_M)) \cos(\frac{x_1\pi}{2}) \cdots \sin(\frac{x_{M-1}\pi}{2})$ \vdots \vdots Min. $f_M(\mathbf{x}) = (1 + g(\mathbf{x}_M)) \sin(\frac{x_1\pi}{2})$

with
$$g(\mathbf{x}_M) = (1 + g(\mathbf{x}_M)) \sin(\frac{1}{2})$$

 $g(\mathbf{x}_M) = \sum_{x_i \in \mathbf{x}_M} (x_i - 0.5)^2$
 $0 \le x_i \le 1$, for $i = 1, 2, ..., n$

- > Scenario 1: the change of $g(x_M, t) = G(t) + \sum_{i=1}^{N} (x_i G(t))^2, G(t) > 0$
- > Scenario 2: the change of $x_i \rightarrow x_i^{F(x)}$
- Scenario 3: PF shape variation, the change of $g(x,t) \rightarrow g(x,t) + K_i(t)$ for each objective function

FDA Test Suite by Farina et al. (2004) - 2



FDA Test Suite by Farina et al. (2004) - 3

FDA4 (Type I)

$$\begin{cases} \min_{\mathbf{x}} \quad f_1(\mathbf{x}) = (1 + g(\mathbf{x}_{II})) \prod_{i=1}^{M-1} \cos\left(\frac{x_i \pi}{2}\right) \\ \min_{\mathbf{x}} \quad f_k(\mathbf{x}) = (1 + g(\mathbf{x}_{II})) \left(\prod_{i=1}^{M-k} \cos\left(\frac{x_i \pi}{2}\right)\right) \\ \sin\left(\frac{x_{M-k+1}\pi}{2}\right), \quad k = 2: M-1 \\ \min_{\mathbf{x}} \quad f_M(\mathbf{x}) = (1 + g(\mathbf{x}_{II})) \sin\left(\frac{x_{1}\pi}{2}\right) \\ \text{where} \quad g(\mathbf{x}_{II}) = \sum_{x_i \in \mathbf{x}_{II}} (x_i - G(t))^2 \\ \quad G(t) = |\sin(0.5\pi t)|, \quad t = \frac{1}{n_t} \left\lfloor \frac{\tau}{\tau_T} \right\rfloor \\ \mathbf{x}_{II} = (x_M, \dots, x_n), \\ x_i \in [0, 1] \quad i = 1: n \end{cases}$$

FDA5 (Type II)

$$\min_{\mathbf{x}} \quad f_{1}(\mathbf{x}) = (1 + g(\mathbf{x}_{II})) \prod_{i=1}^{M-1} \cos\left(\frac{y_{i}\pi}{2}\right) \\ \min_{\mathbf{x}} \quad f_{k}(\mathbf{x}) = (1 + g(\mathbf{x}_{II})) \left(\prod_{i=1}^{M-k} \cos\left(\frac{y_{i}\pi}{2}\right)\right) \\ \sin\left(\frac{y_{M-k+1}\pi}{2}\right) \quad k = 2: M-1 \\ \min_{\mathbf{x}} \quad f_{M}(\mathbf{x}) = (1 + g(\mathbf{x}_{II})) \sin\left(\frac{y_{1}\pi}{2}\right) \\ \text{where} \quad g(\mathbf{x}_{II}) = G(t) + \sum_{x_{i} \in \mathbf{x}_{II}} (x_{i} - G(t))^{2} \\ y_{i} = x_{i}^{F(t)} \quad \text{for } i = 1, \dots, (M-1) \\ G(t) = |\sin(0.5\pi t)| \\ F(t) = 1 + 100 \sin^{4}(0.5\pi t) \\ t = \frac{1}{n_{t}} \left\lfloor \frac{\tau}{\tau_{T}} \right\rfloor \\ \mathbf{x}_{II} = (x_{M}, \dots, x_{n}), \quad x_{i} \in [0, 1], \quad i = 1: n$$



PS of FDA4 & FDA5

DSW Test Problems by Mehnen et al. (2006)

• Motivated by single-objective unimodal sphere models

 $\mathsf{DSW} = \begin{cases} Minimise: \ f(\mathbf{x}, t) = (f_1(\mathbf{x}, t), \ f_2(\mathbf{x}, t)) \\ f_1(\mathbf{x}, t) = (a_{11}x_1 + a_{12}|x_1| - b_1G(t))^2 + \sum_{i=2}^n x_i^2 \\ f_2(\mathbf{x}, t) = (a_{21}x_1 + a_{22}|x_1| - b_2G(t) - 2)^2 + \sum_{i=2}^n x_i^2 \\ where: \ G(t) = t(\tau)s, \ t(\tau) = \frac{1}{n_t} \lfloor \frac{\tau}{\tau_t} \rfloor \\ s \ \text{representing the severity of change} \end{cases}$

- Three cases generated by varying a, b parameters
 - DSW1: time-changing continuous PS bounds
 - > DSW2: time-changing disconnected PS [G(t), G(t)+2]
 - > DSW3: time-changing PS and PF $[-G(t)-2, G(t)] \cup [G(t), G(t)+2]$

DSW1: $\mathbf{x} \in [-50, 50]^n, a_{11} = 1, a_{12} = 0, a_{21} = 1, a_{21} = 0, b_1 = b_2 = 1$ DSW2: $\mathbf{x} \in [-50, 50]^n, a_{11} = 0, a_{12} = 1, a_{21} = 0, a_{21} = 1, b_1 = b_2 = 1$ DSW3: $\mathbf{x} \in [-50, 50]^n, a_{11} = 1, a_{12} = 0, a_{21} = 1, a_{21} = 0, b_1 = 0, b_2 = 1$



dMOP Test Suite by Goh & Tan (2007)

- Derived from ZDT problems and FDA problems
- Three bi-objective problems
 > dMOP1-2 similar to FDA

 $\mathsf{dMOP1} = \begin{cases} \begin{aligned} &Minimise: \, f(\mathbf{x}, t) = (f_1(\mathbf{x}_{\mathsf{I}}), g(\mathbf{x}_{\mathsf{II}}) \cdot h(f_1(\mathbf{x}_{\mathsf{I}}), g(\mathbf{x}_{\mathsf{II}}), t)) \\ &f_1(\mathbf{x}_{\mathsf{I}}) = x_1 \\ &g(\mathbf{x}_{\mathsf{II}}) = 1 + 9 \sum_{x_i \in \mathbf{x}_{\mathsf{II}}} (x_i)^2 \\ &h(f_1, g, t) = 1 - \left(\frac{f_1}{g}\right)^{H(t)} \\ &h(ere: H(t) = 0.75 \sin(0.5\pi t) + 1.25, \ t = \frac{1}{n_t} \lfloor \frac{\tau}{\tau_t} \rfloor \\ &x_i \in [0, 1]; \ \mathbf{x}_{\mathsf{I}} = (x_1); \ \mathbf{x}_{\mathsf{II}} = (x_2, \dots, x_n) \end{aligned}$



MOP3 involves randomness and marked diversity loss



objective space, population at time t

objective space, population at time t+1

HE Test Suite by Helbig & Engelbrecht (2013,2014)

- Adding WFG (Huband et al. 2006) characteristics:
 - ➢ isolated PFs
 - deceptive PFs
 - ≻ ...

$$\mathsf{HE1} = \begin{cases} \begin{aligned} &Minimise: \ f(\mathbf{x},t) = (f_1(\mathbf{x}_{\mathsf{I}}), g(\mathbf{x}_{\mathsf{II}}) \cdot h(f_1(\mathbf{x}_{\mathsf{I}}), g(\mathbf{x}_{\mathsf{II}}), t)) \\ &f_1(\mathbf{x}_{\mathsf{I}}) = x_1 \\ g(\mathbf{x}_{\mathsf{II}}) = 1 + \frac{9}{n-1} \sum_{x_t \in \mathbf{x}_{\mathsf{II}}} x_i \\ &h(f_1, g, t) = 1 - \sqrt{\frac{f_1}{g}} - \frac{f_1}{g} \sin(10\pi t f_1) \\ &where: \\ t = \frac{1}{n_t} \lfloor \frac{\tau}{\tau_t} \rfloor \\ &x_i \in [0, 1]; \ \mathbf{x}_{\mathsf{I}} = (x_1); \ \mathbf{x}_{\mathsf{II}} = (x_2, \dots, x_n) \end{aligned}$$

1 #

 <u>However, main optimization difficulties come from WFG</u> <u>characteristics instead of introduced dynamics</u>

UDF Test Suite by Biswas et al. (2014)

- Based on UF problems (Zhang et al. 2009)
- General techniques to design DMOPs
 - Shifting

> ...

- Shape variation
- Slope variation
- Curvature variation





(b) Vertical Shift of the PS in 2D







The F (ZJZ) Test Suite by Zhou et al. (2014)

- Based on UF test problems (Zhang et al. 2009)
- F1-F4 are the same as FDA1-FDA4 (Farina et al. 2004)
- Involving strong nonlinear variable linkages

F5 [0, 5]" $f_1(x, t) = |x_1 - a|^H + \sum_{i \in I_1} y_i^2$ $f_2(x,t) = |x_1 - a - 1|^H + \sum_{i \in I_2} y_i^2$ $y_i = x_i - b - 1 + |x_1 - a|^{H + \frac{1}{n}}, H = 1.25 + 0.75 \sin(\pi \frac{t}{n\pi}),$ $a = 2\cos(\pi \frac{t}{n_T}) + 2, b = 2\sin(2\pi \frac{t}{n_T}) + 2,$ $I_1 = \{i | 1 \le i \le n, i \text{ is odd}\}, I_2 = \{i | 1 \le i \le n, i \text{ is even}\}.$ PS(t): $a \le x_1 \le a+1$, $x_i = b+1 - |x_1 - a|^{H+\frac{1}{n}}$, for i = 2, ..., n. PS(t): $a \le x_1 \le a+1$, $x_i = b+1 - |x_1 - a|^{H+\frac{1}{n}}$, for i = 2, ..., n. PF(t): $f_1 = s^H$, $f_2 = (1 - s)^H$, $0 \le s \le 1$.

 $F6 [0, 5]^n$ $f_1(x, t) = |x_1 - a|^H + \sum_{i \in I_1} y_i^2,$ $f_2(x, t) = |x_1 - a - 1|^H + \sum_{i \in I_2} y_i^2$ $y_i = x_i - b - 1 + |x_1 - a|^{H + \frac{1}{n}}, H = 1.25 + 0.75 \sin(\pi \frac{1}{n_T}),$ $a = 2\cos(1.5\pi \frac{t}{n_T})\sin(0.5\pi \frac{t}{n_T}) + 2, b = 2\cos(1.5\pi \frac{t}{n_T})\cos(0.5\pi \frac{t}{n_T}) + 2$ $I_1 = \{i | 1 \le i \le n, i \text{ is odd}\}, I_2 = \{i | 1 \le i \le n, i \text{ is even}\}.$ PS(t): $a \le x_1 \le a+1$, $x_i = b+1 - |x_1 - a|^{H+\frac{1}{n}}$, for i = 2, ..., n. PF(t): $f_1 = s^H$, $f_2 = (1 - s)^H$, $0 \le s \le 1$.

 $F7 [0, 5]^n$

 $f_1(x,t) = |x_1 - a|^H + \sum_{i \in I_1} y_i^2$ $f_2(x,t) = |x_1 - a - 1|^H + \sum_{i \in I_2} y_i^2$ $y_i = x_i - b - 1 + |x_1 - a|^{H + \frac{1}{n}}, H = 1.25 + 0.75 \sin(\pi \frac{t}{n\pi}),$ $a = 1.7(1 - \sin(\pi \frac{t}{nr}))\sin(\pi \frac{t}{nr}) + 3.4, b = 1.4(1 - \sin(\pi \frac{t}{nr}))\cos(\pi \frac{t}{nr}) + 2.1$ $I_1 = \{i | 1 \le i \le n, i \text{ is odd}\}, I_2 = \{i | 1 \le i \le n, i \text{ is even}\}.$ PF(t): $f_1 = s^H$, $f_2 = (1 - s)^H$, 0 < s < 1.

F8 $[0,1]^2 \times [-1,2]^{n-2}$ $f_1(x,t) = (1+g)\cos(0.5\pi x_2)\cos(0.5\pi x_1),$ $f_2(x,t) = (1+g)\cos(0.5\pi x_2)\sin(0.5\pi x_1),$ $f_3(x,t) = (1+g)\sin(0.5\pi x_2),$ $g = \sum_{i=2}^{n} (x_i - (\frac{x_1 + x_2}{2})^H - G)^2,$ $H = 1.25 + 0.75 \sin(\pi \frac{t}{n_T}), G = \sin(0.5\pi \frac{t}{n_T}).$ $PS(t): 0 \le x_1, x_2 \le 1, x_i = (\frac{x_1 + x_2}{2})^H + G(t), \text{ for } i = 3, ..., n.$ PF(t): $f_1 = \cos(u)\cos(v)$, $f_2 = \cos(u)\sin(v)$, $f_3 = \sin(u)$, $0 \le u$, $v_2 \le \pi/2$.

The F (ZJZ) Test Suite by Zhou et al. (2014)



JY Generator by Jiang & Yang (2017a)

• Focusing on dynamics analysis

 $JY = \begin{cases} \min (f_1(x,t), f_2(x,t))^T \\ f_1(x,t) = (1+g(x,t))(h(x) + A_t \sin(W_t \pi h(x)))^{\alpha_t} \\ f_2(x,t) = (1+g(x,t))(1-h(x) + A_t \sin(W_t \pi h(x)))^{\beta_t} \end{cases}$

PF:
$$f_1^{\frac{1}{\alpha_t}} + f_1^{\frac{1}{\beta_t}} = 1 + 2A_t \sin\left(W_t \pi \frac{f_1^{\frac{1}{\alpha_t}} - f_1^{\frac{1}{\alpha_t}} + 1}{2}\right)$$

- Characteristics:
 - > PF is a sin wave after a clockwise rotation
 - > The PF has mixed concave and convex segments
 - \succ Time-varying segments controlled by W_t
 - \succ Time-varying curvature controlled by A_t
 - > Various types of problems, e.g. , randomness, knee regions, dis-connectivity
 - Easy to scale up in terms of objectives



JY Generator by Jiang & Yang (2017a) - 2

• JY2: time-changing PS and PF

$$JY2: \begin{cases} \min \ F(\mathbf{x},t) = (f_1(\mathbf{x},t), f_2(\mathbf{x},t))^T \\ f_1(\mathbf{x},t) = (1+g(\mathbf{x_{II}},t))(x_1 + A_t \sin(W_t \pi x_1)) \\ f_2(\mathbf{x},t) = (1+g(\mathbf{x_{II}},t))(1-x_1 + A_t \sin(W_t \pi x_1)) \\ g(\mathbf{x_{II}},t) = \sum_{x_i \in \mathbf{x_{II}}} (x_i - G(t))^2, G(t) = \sin(0.5\pi t) \\ A(t) = 0.05, W(t) = [6\sin(0.5\pi (t-1))] \\ \mathbf{x_{I}} = (x_1) \in [0,1], \mathbf{x_{II}} = (x_2, \dots, x_n) \in [-1,1]^{n-1} \end{cases}$$



• JY4: time-changing PS and PF, time-changing disconnectivity

$$JY4: \begin{cases} \min \ F(\mathbf{x},t) = (f_1(\mathbf{x},t), f_2(\mathbf{x},t))^T \\ f_1(\mathbf{x},t) = (1+g(\mathbf{x}_{\mathbf{H}},t))(x_1 + A_t \sin(W_t \pi x_1)) \\ f_2(\mathbf{x},t) = (1+g(\mathbf{x}_{\mathbf{H}},t))(1-x_1 + A_t \sin(W_t \pi x_1)) \\ g(\mathbf{x}_{\mathbf{H}},t) = \sum_{x_i \in \mathbf{x}_{\mathbf{H}}} (x_i - G(t))^2, G(t) = \sin(0.5\pi t) \\ A(t) = 0.05, \quad W(t) = 10^{1+|G(t)|} \\ \mathbf{x}_{\mathbf{I}} = (x_1) \in [0,1], \mathbf{x}_{\mathbf{H}} = (x_2, \dots, x_n) \in [-1,1]^{n-1} \end{cases}$$



JY Generator by Jiang & Yang (2017a) - 3

• JY10: mixed type, sometimes PS remains static whereas sometimes PS changes over time. PF has the same dynamics

$$Y10: \begin{cases} \min \quad F(\mathbf{x},t) = (f_1(\mathbf{x},t), f_2(\mathbf{x},t))^T \\ f_1(\mathbf{x},t) = (1+g(\mathbf{x}_{\mathbf{II}},t))(x_1 + A_t \sin(W_t \pi x_1))^{\alpha_t} \\ f_2(\mathbf{x},t) = (1+g(\mathbf{x}_{\mathbf{II}},t))(1-x_1 + A_t \sin(W_t \pi x_1))^{\beta_t} \\ g(\mathbf{x}_{\mathbf{II}},t) = \sum_{x_i \in \mathbf{x}_{\mathbf{II}}} (x_i + \sigma - G(t))^2, G(t) = |sin(0.5\pi t)| \\ A(t) = 0.05, \quad W(t) = 6 \\ \alpha_t = \beta_t = 1 + \sigma G(t), \sigma \equiv (\lfloor \frac{\tau}{\tau_t \rho_t} \rfloor + R) \pmod{3} \\ \mathbf{x}_{\mathbf{I}} = (x_1) \in [0,1], \mathbf{x}_{\mathbf{II}} = (x_2, ..., x_n) \in [-1,1]^{n-1}, \end{cases}$$



GTA Test Suite by Gee et al. (2017)

• Problems based on the framework by Li and Zhang (2009)

$$\begin{cases} f_1(x,t) = \alpha_{A,1}(x_I,t) + \beta_{A,1}(x_{II} - g_A(x_I,t),t) \\ \vdots \\ f_M(x,t) = \alpha_{A,M}(x_I,t) + \beta_{A,M}(x_{II} - g_A(x_I,t),t) \end{cases}$$

- α_{A,i}(x_I,t): PF-associated function for objective i
 β_{A,i}(x,t): PS-associated function for objective i
 g_A(x_I,t): distance-related function to the PF
- Some characteristics generated by changing three functions



Dynamic Multiple Knapscak Problems (DMKPs)

Static multiple knapsack problems:

- > Given m knapsacks with their own fixed capacities and n items, each item with a weight and a profit to each knapsack, select items to fill up the m knapsacks to maximize the profit vector while satisfying each knapsack's capacity constraint
- The DMKP (Farina et al. 2004):
 - > Constructed by changing weights and profits of items, and/or knapsack capacity over time as:

$$\max f_{i}(x,t) = \sum_{j=1}^{n} p_{ij}(t) x_{j}, \quad i = 1:M$$

s.t.
$$\sum_{j=1}^{n} w_{ij}(t) x_{j} \le c_{i}(t), \quad i = 1:M$$
$$x_{i} \in \{0,1\}^{n}$$

- : indicates whether item i is included or not χ_i
- : profit and weight of item i to knapsack j at time t : the capacity of knapsack i at time t. • Dii

DMOPs: Common Characteristics

- Common characteristics of DMOPs in the literature:
 - Most DMOPs are non time-linkage problems
 - For almost all DMOPs, changes are assumed to be detectable (unable to test detection techniques)
 - > In most cases, objective functions are changed/optima are shifted
 - Many DMOPs have noise-free changes
 - Most DMOPs have cyclic/recurrent changes
 - > Most DMOPs are simple modifications of existing static counterparts

Performance Measures

• For static MOPs, performance measures focus on

Convergence: GD, IGD, C-metric...

Diversity: Spacing, maximum spread, ...

• For DMOPs, more measured aspects and indicators

Averaged measure values of a sequence of static period

- Mean GD/IGD/SP/HV...
- > Behavior-based performance measures
 - Reactivity
 - Stability
 - Robustness
 - ..

• Mean of generational distance (MGD)

$$MGD = \frac{1}{T_s} \sum_{t=1}^{T_s} GD(t)$$

- T_s : number of time steps
- GD(t): generational distance value at time t
- Similarly, mean value of other performance measures can be defined



- Accuracy: How well an approximation (PF*) represents the true Pareto front (PF)
- Accuracy often accounts for both diversity and convergence
- Hypervolume (HV) is preferred in definition of accuracy, which measures the HV difference between PF* and PF at time t:

$$acc(t) = \left| HV(PF^*) - HV(PF) \right|$$

• It can also be defined as the ratio of HV(PF*) to HV(PF):

$$acc(t) = \frac{HV(PF^*)}{HV(PF)}$$

Reactivity: how long it takes to reach a specified accuracy threshold (ε):

 $react(t,\varepsilon) = \min\{t' - t \mid t < t' < t_{\max}, acc(t') \ge (1 - \varepsilon)acc(t)\}$

• t_{max} : the maximum number of iterations/generations



• Robustness: used to describe the stability of the performance of an algorithm in a number of environmental changes, defined as:

$$R(PM) = \sqrt{\frac{1}{T_s - 1} \sum_{t=1}^{T_s} (PM_t - \overline{PM})^2}$$

where PM_t is the value of another performance metric at time t.



Part II: Approaches, Issues & Future Work

- Enhanced EC approaches for DMOPs
- Case studies
- Relevant issues
- Future work

EC for DMOPs: Things to Do

- To detect potential environmental changes
 - Success rate of detection
 - Cost of detection
- To track the changing PS/PF
 - > To obtain a set of well-distributed solutions
 - > To minimize the gap between approximations and the true PF
- To expect a steady and fast change response
- To reduce the cost of tracking (given the budget limit, i.e., time, memory)

EC for DMOPs: Detection Approaches

- Why is detection important ?
 - When a change occurs, non-dominated solutions in the archive may become dominated
 - > EAs would get misled if archived solutions are not re-evaluated in time
 - Detection could help EAs learn more about the environments, and thus store useful information for future use
- Two ways of detecting changes:
 - Individual-level detection: fast but not robust
 - Population-level detection: slow but robust
 - Both methods could fail to detect changes (not 100% guaranteed)

EC for DMOPs: Detection Approaches

Individual-level detection

- Re-evaluate some individuals' objective values before using them in every iteration/generation
- Check the discrepancy between their current and previous objective values
- Success rate of detection depends on
 - Detectability of environmental changes
 - Location of detectors placed



unable to detect

able to detect

EC for DMOPs: Detection Approaches

Population-level detection

- Population-related statistical information, i.e., distribution, is assessed in every generation
- > Check the significance of variation in statistical information





population distribution before a change

population distribution after a change

• Less sensitive to noise but possibly higher computational cost

EC for DMOPs: Response Approaches

- How about restarting an EA after a change ?
 - ➢ Natural and easy choice
 - But, not good choice due to:
 - It may be inefficient, wasting computational resources
 - It may lead to very different solutions before and after a change. For realworld problems, we may expect solutions to remain similar
- Extra approaches are needed to enhance EAs for DMOPs

EC for DMOPs: Response Approaches

• Some approaches developed to enhance EAs for DMOPs

• Typical approaches:

- Memory: store and reuse useful information
- Diversity: handle convergence directly
- Multi-population: co-operate sub-populations
- Prediction: predict changes and respond in advance
- Their use depends on types of DMOPs
 - Predictability
 - Cyclicality

Memory-based Approaches

- For some DMOPs, optimal solutions repeatedly return to previous locations
- Memory: to store history information for future use
- Challenges:
 - What information to store?
 - ➤ When and how to retrieve memory?
 - ≻ How to update memory?



Diversity-based Approaches

• Diversity increase: introduce diversity upon the detection of landscape changes

- Partially random restart
- ➢ Hypermutation
- Variable local search



Diversity-based Approaches

- Diversity maintenance: maintain diversity throughout the run (even if no change occurs)
 - Random immigrants



Multi-population Approaches

- Idea: split the population to conduct simultaneous exploration in different regions
- Subpopulations are competitive and/or cooperative (Goh & Tan 2009)
 - Cooperation process generates new species, which are used for the competition process
 - Competition process generates winner, which guides co-evolution of subpopulations



Prediction Approaches

• For some DMOPs, changes exhibit predictable patterns

• Often to predict:

- > The location of new PS after a change
- ➢ When the next change may occur
- ➢ How much a change will be



• Techniques:

- ≻ Kalman filter (Muruganantham et al. 2016)
- Population prediction strategy (Zhou et al. 2014)
- Feed-forward prediction (Hatzakis & Wallace 2006)
- Directed search strategy (Wu et al. 2015)
- Evolutionary gradient search (Koo et al. 2010)
- Center and knee points prediction (Zou at al. 2017)

Remarks on Enhancing Approaches

- No clear winner among the approaches
- Memory is efficient for cyclic environments
- Multi-population is good for multimodal problems
 - Able to maintain diversity
 - > The search ability will decrease if too many sub-populations
- Diversity schemes are usually useful
 - Guided immigrants may be more efficient
- Thumb of rule: balancing exploration & exploitation over time

- Steady-Generational EA (SGEA)
 - Proposed by Jiang & Yang (2017b)
 - Hybrid of steady-state and generational methods
 - Novel steady-state change detection



Steady-state detection in SGEAproblems

- Can detect changes in the middle of generation
- > Can detect a change immediately
- > Rendering a fast follow-up action



Framework of SGEA





- Change response in SGEA:
 - Split pop into two subpops
 - ➤ Re-evaluate subpop1 (R) and keep its solutions
 - Re-initialize subpop2 by prediction methods



Movement of population

Procedure of change reaction

- Empirical Study of SGEA
 - ≻ Test problems: FDA, dMOP, UDF, ...
 - ▶ Frequency of change: every 5, 10, 20 generations
 - > Compared algorithms:
 - DNSGA-II: dynamic NSGAII (Deb et al. 2007)
 - dCOEA: Multi-population approach (Goh & Tan 2009)
 - PPS: population prediction strategy (Zhou et al. 2014)
 - MOEA/D: decomposition-based method (Zhang & Li 2007)

• Main findings:

- Better tracking results in less frequently changing environments
- SGEA shows high performance & outperforms the others
- ➢ But, SGEA fails in severe diversity loss due to changes
- > However, introducing some random solutions can avoid diversity loss

- Some results for FDA problems
 - Performance measure: IGD
 - SGEA is robust



Some results for FDA1

- > PF approximations obtained by algorithms
- ➢ SGEA is able to track every change



Case Study: Ant Colony Optimization (ACO) for DMOPs

- ACO mimics the behaviour of ants searching for food
- ACO was first proposed for travelling salesman problems (TSPs) (Dorigo *et al.*, 1996)
- Generally, ACO was developed to be suitable for graph optimization problems, such as TSPs and vehicle routing problems (VRPs)
- The idea: let ants "walk" on the arcs of graph while "reading" and "writing" pheromones until they converge into a path
- Standard ACO consists of two phases:
 - Forward mode: Construct solutions
 - Backward mode: Pheromone update
- Conventional ACO cannot adapt well to DMOPs due to stagnation behaviour

> Once converged, it is hard to escape from the old optimum

- Dynamic multi-objective railway junction re-scheduling problem (DM-RJRP):
 - > To find a sequence of trains to pass through two junctions (North Stafford and Stenson) on the Derby to Birmingham line under delays
 - > Two objectives:
 - Minimising timetable deviation
 - Minimising additional energy expenditure
 - > Dynamic:
 - As trains are waiting to be rescheduled at the junction, more timetabled trains will be arriving, which will change the nature of the problem



• The North Stafford and Stenson junctions train simulator:

- Developed using C++ Visual Studio 2012
- > Dynamism:
 - Introduced to the simulator by adding *m* trains at a time interval *f* (minutes), where *m* represents the magnitude of change and *f* the frequency of change



- ACO for DM-RJRP: a graphical representation
 A fully connected, partially one-directional, weighted graph
 Each node represents a train
- All ants are initially placed at an imaginary start node (zero)



• DM-PACO: a new version of P-ACO for DM-RJRP

- > A pheromone and heuristic matrix for each objective
- > An archive to store non-dominated solutions (repaired after a change)
- > A memory: created from the archive and re-created after a change
- DM-MMAS: a new version of Max-Min Ant System (MMAS)
 - > A pheromone matrix for each objective
 - An archive to store non-dominated solutions
 - > Four designs based on clearing archive or pheromones after a change

	Clear Pheromones	Retain Pheromones
Clear Archive	DM-MMAS-SC	DM-MMAS-ST
Retain Archive	DM-MMAS-NC	DM-MMAS-NT

FOUR DIFFERENT VERSIONS OF THE DM-MMAS ALGORITHM

• Peer algorithms: NSGA-II and FCFS

• Findings:

- > All ACO algorithms can find a POS of solutions for the DM-RJRP
- DM-PACO outperformed DM-MMAS algorithms
- DM-PACO also outperformed NSGA-II and FCFS
- ➢ For large and frequent changes:
 - Good to retain an archive of non-dominated solutions
 - Good to update pheromones for new environments

> Interaction between objectives are more complex than expected



Challenging Issues

• Detecting changes:

- Most studies assume that changes are easy to detect or visible to an algorithm whenever occurred
- > In fact, changes are difficult to detect for many DMOPs
- Understanding the characteristics of DMOPs:
 - > What characteristics make DMOPs easy or difficult?
 - Little work, needs much more effort
- Analysing the behaviour of EAs for DMOPs:
 - Requiring more theoretical analysis tools
 - Addressing more challenging DMOPs and EC methods
 - Big question: Which EC methods for what DMOPs?
- Real world applications:
 - ➢ How to model real-world DMOPs?
 - ➤ How to extend the applicability of EC methods?

Future Work

- The domain has attracted a growing interest recently
 > But, far from well-studied
- New approaches needed: esp. hybrid approaches
- Theoretical analysis: greatly needed
- EC for DMOPs: deserves much more effort
- Real world applications: also greatly needed
 - Fields: logistics, transport, MANETs, data streams, social networks, ...



Summary

- EC for DMOPs: challenging but important
- The domain is still young and active:
 - Benchmarking
 - > Optimization approaches
 - > Theoretic study
 - Real-world applications
- More young researchers are greatly welcome!



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 - Funding/Duration: over £600K/3.5 years (1/2008–7/2011)
 - <u>http://gtr.rcuk.ac.uk/project/B807434B-E9CA-41C7-B3AF-567C38589BAC</u>
 - > "EC for Dynamic Optimisation in Network Environments"
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Relevant Information

• IEEE CIS Task Force on EC in Dynamic and Uncertain Environments

<u>http://www.tech.dmu.ac.uk/~syang/IEEE_ECIDUE.html</u>

Maintained by Shengxiang Yang

• Source codes:

<u>http://www.tech.dmu.ac.uk/~syang/publications.html</u>

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